

Rules for Cricket Intramurals

Batsman:

- 1) Batsmen are allowed to retire after playing 5 overs if the teams decide to do so. However, those that played several overs, they can't choose to ball the first **(2)** overs.
- 2) Batsmen are allowed to use their own equipment that they bring.
- 3) Batsmen can get out via catch, run outs or stumped. Run outs can be judged by leg empire which will be provided by the batting team.

Bowler:

- 1) A bowler can bowl a maximum of 3 overs and only 2 players can bowl 3 overs in an innings. Those that bowled 3 innings are NOT allowed to open on batting as well and must come 4th or below.
- 2) Both leg and off wides are there and will be scored for. They are each worth 1 run and the ball will be repeated
- 3) 2 bouncers (shoulder height) are allowed in the over
- 4) If a bowler throws 2 no balls (above waist without a bounce), their over is terminated and they cannot bowl for that match.

Overall rule

- a) It will be a 10 over match. 10 overs must be bowled in 40 minutes with a 5 minute break in between. Every minute you go over the 40 minute mark, 4 runs will be added to bowling team's score to chase.

- b) The final Call will be of the umpire. The umpire will be present at the bowler's end. Sides will NOT be changed after every over to maintain efficiency of the game
 - c) Teams must be wearing their Carleton shirts.
 - d) The pitch will be 22 yards with stumps (wickets) at each end
 - e) The format of the ball will be semi hard (practice ball)
 - f) Batsmen are required to wear pads, gloves, guard and **helmet (optional but at own risk)**
 - g) Each team is REQUIRED to bring AT LEAST ONE FULL CRICKET KIT with themselves. 1 kit can be provided by Athletics but bringing your own equipment is RECOMMENDED.
- *note:** If you damage/steal any property from the Carleton Cricket, you are responsible for paying for it. If you do not within the allotted time frame, you will be removed from intramurals
- h) A new ball will be used for each inning and will be provided by the umpire. At the end of each innings, the previous ball MUST be returned to the umpire.

Number of players:

- a) It will be 8 on 8, in the fieldhouse on half the side
- b) Boundaries will be on the straight end. There are **no** side boundaries

Equipment requirement for intramurals:

We'll need 2 kits since we'll be running 2 matches simultaneously on each half

A full kit includes:

Batting pads (2 sets)

Bat (2)

Batting Gloves (2 pairs)

Helmet

Wicketkeeping pads and gloves

A few indoor semi hard (practice) balls to play with

- We need 2 balls per match. We can reuse those balls for subsequent matches.

I have spoken to an individual here in Ottawa for kits. I can also provide the university with an additional set of batting pads that I have available which I currently don't/haven't used